

**CITY OF LAREDO
PLANNING AND ZONING COMMISSION
NOTICE OF MEETING**

The City of Laredo Planning and Zoning Commission will convene in regular session open to the public at 6:00 p.m. on Thursday, May 1, 2014, in the City Council Chambers at City Hall, 1110 Houston Street, Laredo, Texas to consider the following:

- I. CALL TO ORDER
- II. ROLL CALL
- III. PLEDGE OF ALLEGIANCE
- IV. CONSIDER APPROVAL OF MINUTES OF
 - A. Regular meeting of April 16, 2014
- V. CHAIRMAN AND DIRECTORS REPORT AND COMMUNICATIONS
- VI. REVIEW AND CONSIDERATION OF A MASTER PLAN
 - A. Cuatro Vientos Sur Subdivision Master Plan, located west of Cuatro Vientos Rd. and north of Pita Mangana Rd. District I - Cm. Mike Garza
- VII. REVIEW AND CONSIDERATION OF A MASTER PLAN AND PRELIMINARY PLAT
 - A. Alexander Ranch Master Plan and preliminary consideration of D & J Alexander Subdivision, Unit XVI, located south of University Blvd. and west of Ezra Pound Dr. District V - Cm. Roque Vela, Jr.
- VIII. PUBLIC HEARING AND CONSIDERATION OF PRELIMINARY REPLATS
 - A. Replat of Cuatro Vientos Sur Subdivision, Phase VI, located east of Ejido Ave. and north of Exodus Dr. District I - Cm. Mike Garza
 - B. Replat of Lot 6A, Block 1269, Eastern Division, located west of Jarvis Ave. and south of Gustavus St. District III - Cm. Alejandro "Alex" Perez, Jr.
- IX. CONSIDERATION OF A FINAL PLAT
 - A. Loop Subdivision Phase 1, located east of Bob Bullock Loop south of Bayside Blvd. District V – Cm. Roque Vela, Jr.

X. PUBLIC HEARING AND CONSIDERATION OF WITH POSSIBLE ACTION

A. Consideration of the City of Laredo Comprehensive Plan in accordance with Article IX, Section 9.03 of the Charter of the City of Laredo with possible amendments.

XI. ADJOURNMENT

THIS NOTICE WAS POSTED AT THE MUNICIPAL GOVERNMENT OFFICES, 1110 HOUSTON STREET, LAREDO, TEXAS, AT A PLACE CONVENIENT AND READILY ACCESSIBLE TO THE PUBLIC AT ALL TIMES. SAID NOTICE WAS POSTED ON FRIDAY, APRIL 25, 2014 BY 6:00 P.M.



Nathan R. Bratton
Director of Planning

Gustavo Guevara, Jr.
City Secretary